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An IIW International Congress



DIGITAL REALITY - TECHNOLOGY FOR SUSTAINABLE SKILLS DEVELOPMENT IN VOCATIONAL EDUCATION AND TRAINING

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¹EFW, European Federation for Welding, Joining and Cutting, Brussels, Belgium

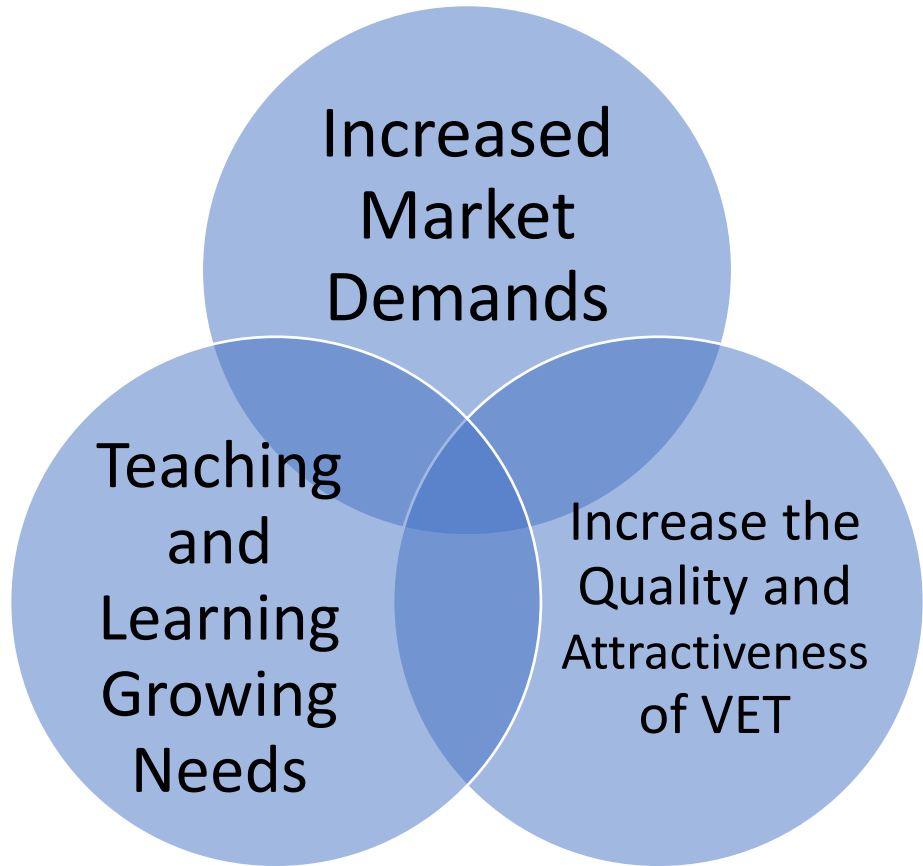


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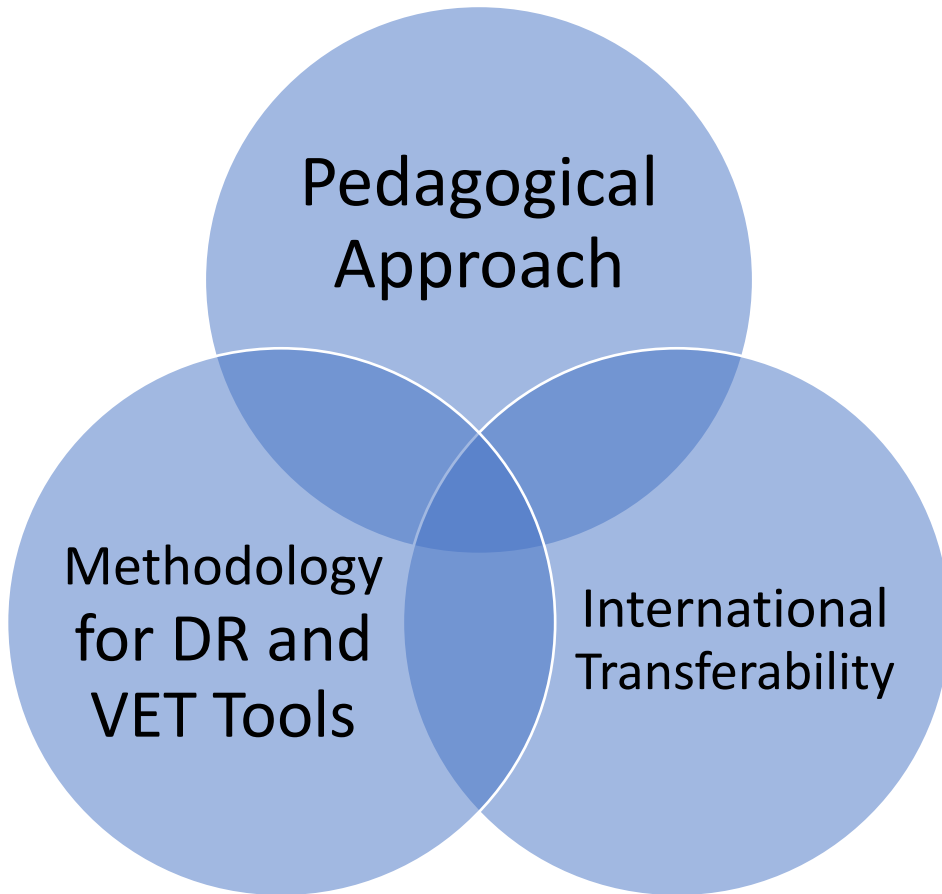
Innovative Pedagogical Approaches

Virtual Tools
Digital Reality:
VR, AR, MX, XR





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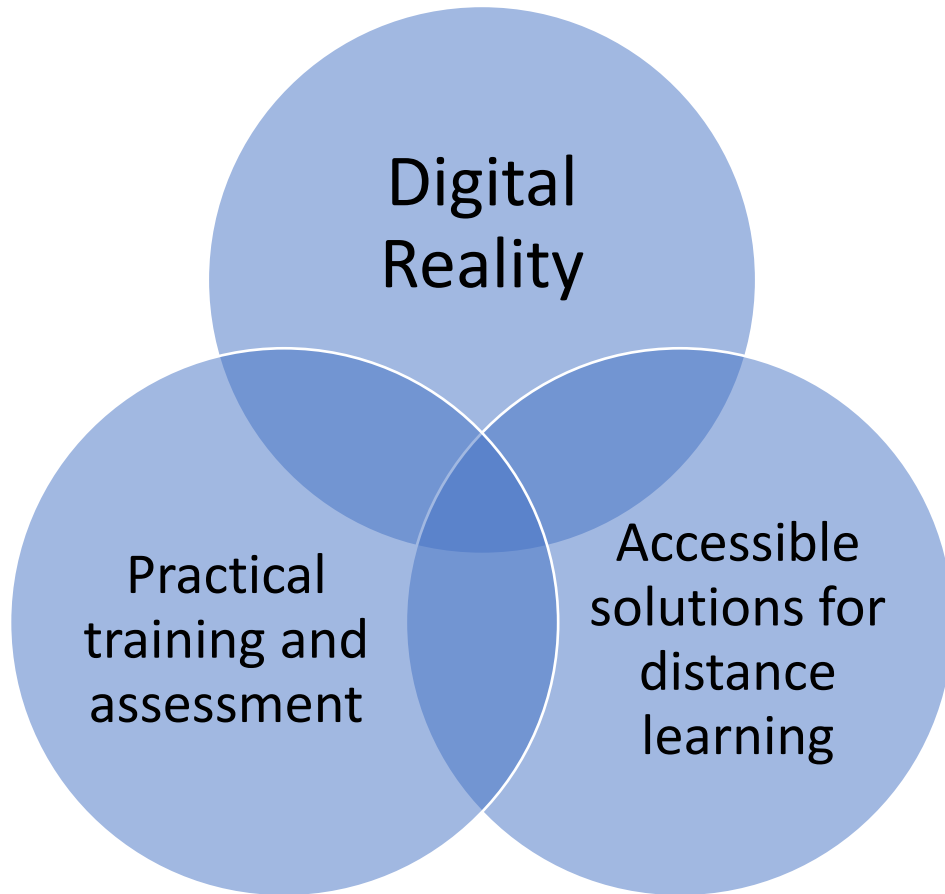


Strengthen the
Skills of
Teachers and
Trainers





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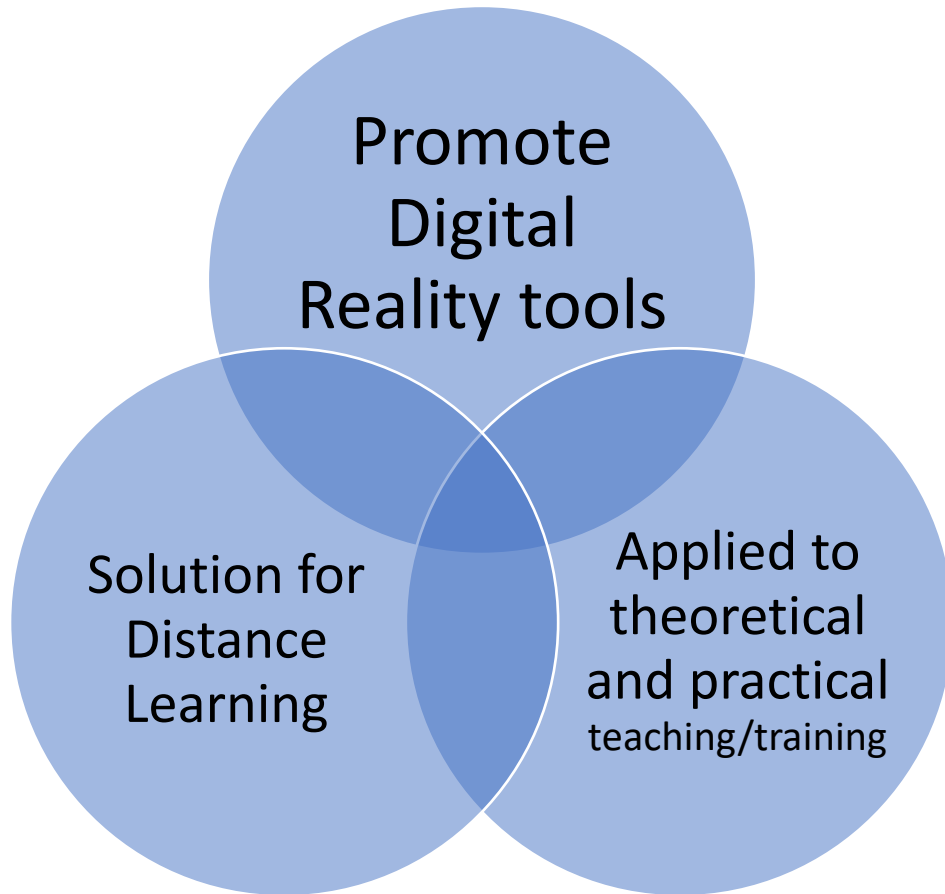


Deliver training
and assessment
through online
platforms





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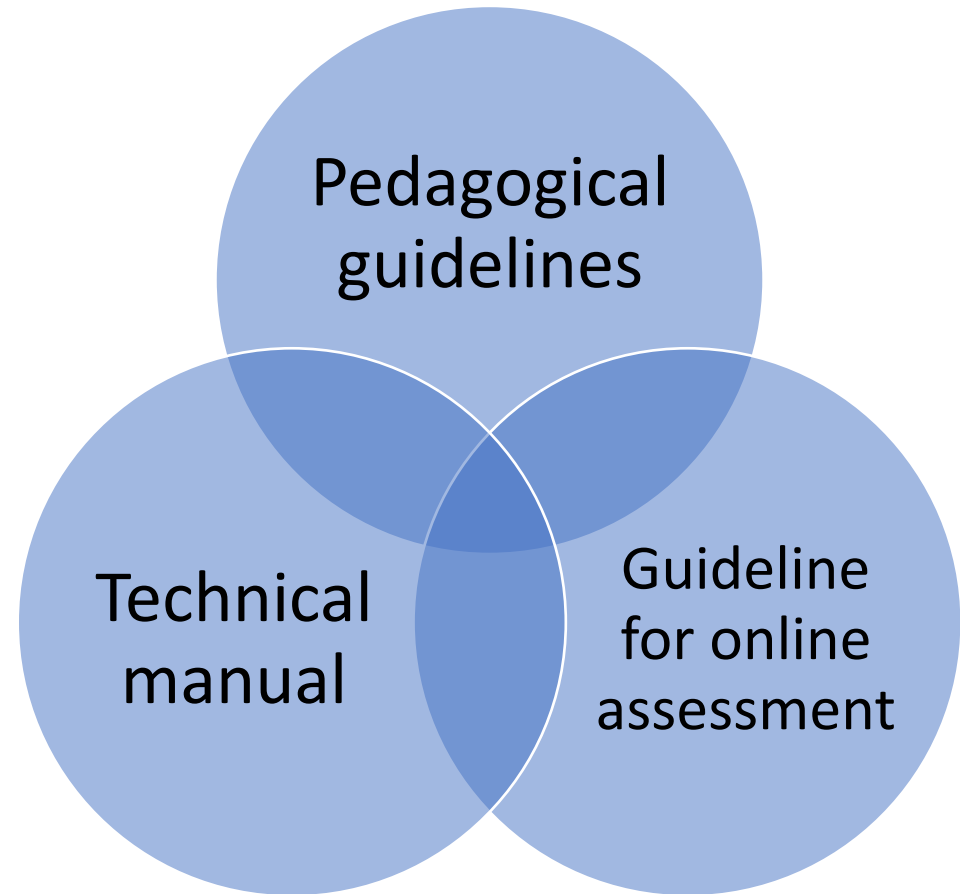
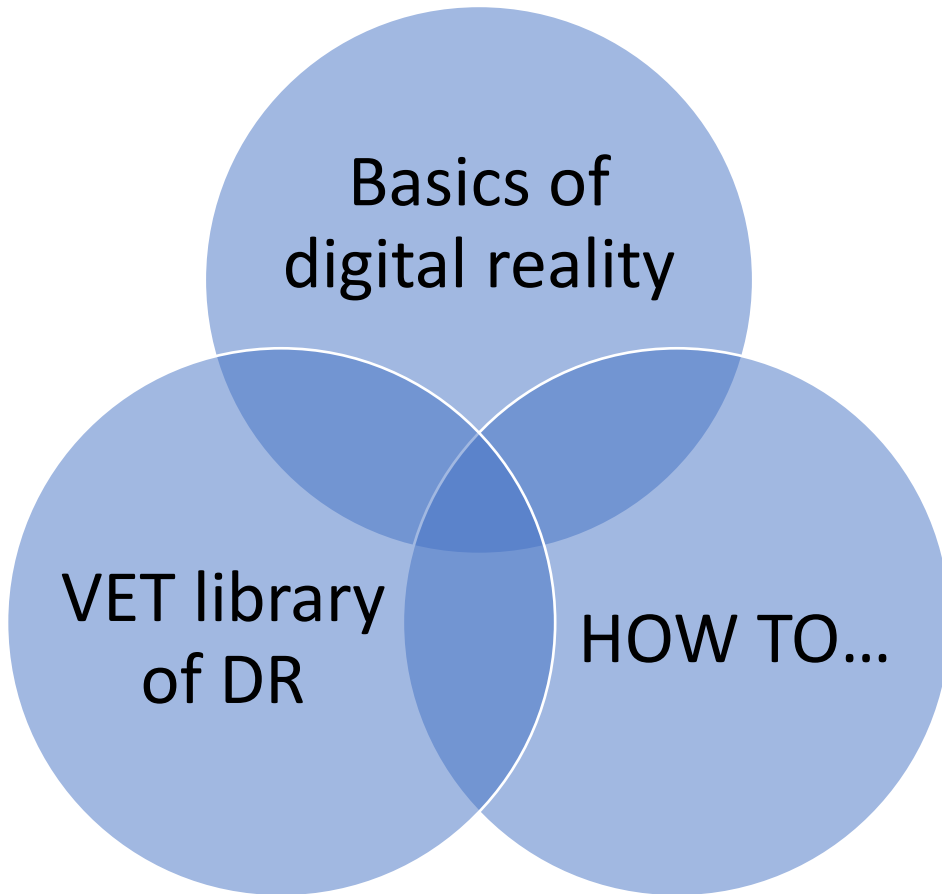


Promote Learning through Technology



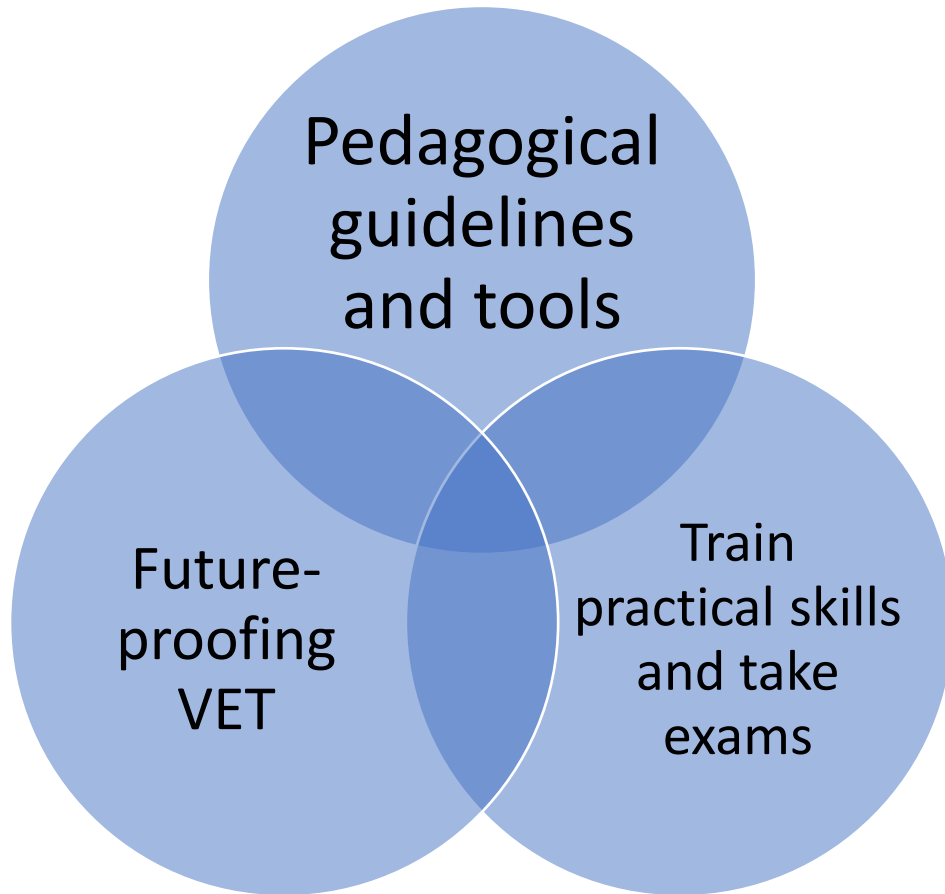


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Step by Step to
the Solution





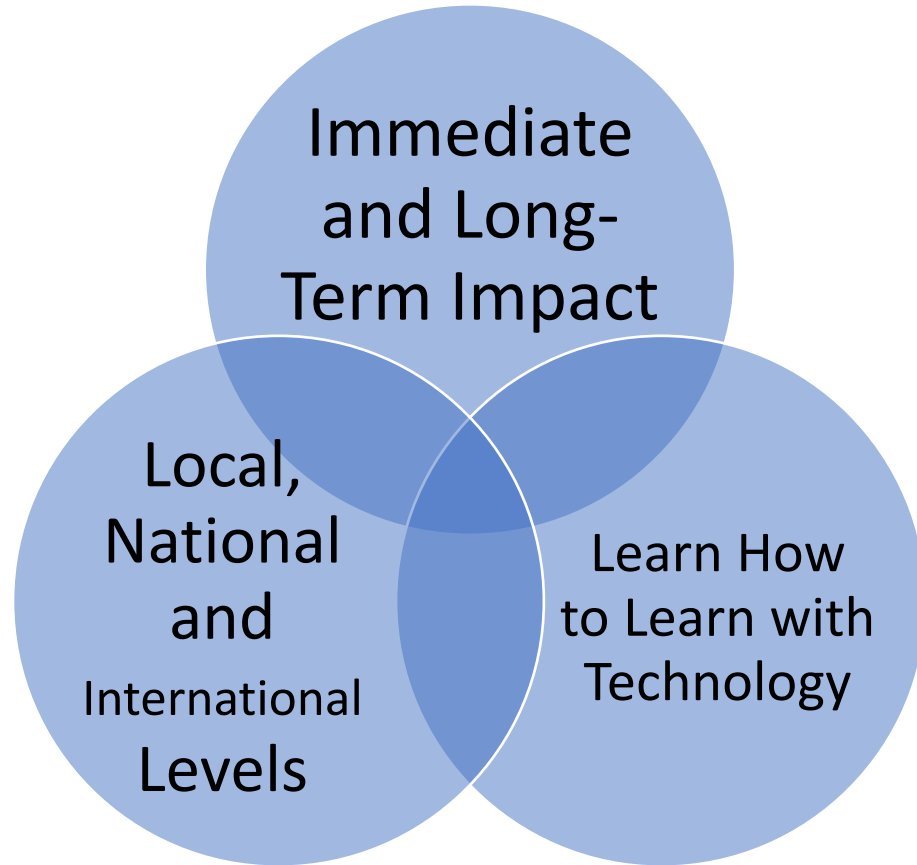
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“poor access to educational opportunities can reduce people’s competitiveness in the labour market and cause difficulties in their private life or even lead to permanent inertia, exclusion from society and, as we have seen in recent years, violent radicalisation, especially among the young, who are the most vulnerable in circumstances of risk.”

Milan Zver



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Find the project

[DRinVET | Home \(drinvet-project.eu\)](https://drinvet-project.eu)

[DRinVET: Overview | LinkedIn](#)

[Digital reality - the basis of skills training | Facebook](#)



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Thank you.



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